

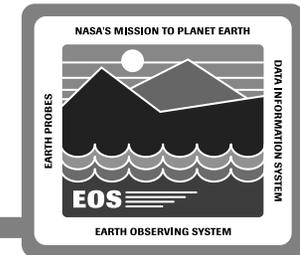
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# GUI Workshop II

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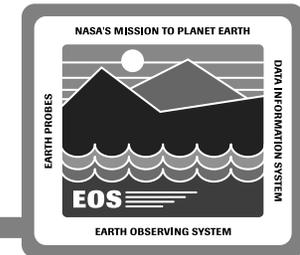
20-21 March 1996

# Agenda Day One



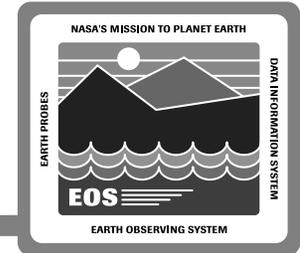
<b>8:00 AM</b>	<b>Breakfast</b>	
<b>8:30 AM</b>	<b>Welcome/GUI Workshop</b>	
	<b>Philosophy</b>	<b>Debbie Keener</b>
<b>8:40 AM</b>	<b>Resource Planning</b>	<b>Jolyon Martin</b>
		<b>Robert Zurn</b>
<b>10:00 AM</b>	<b>Comment Review</b>	<b>Debbie Keener</b>
<b>10:15 AM</b>	<b>Break</b>	
<b>10:30 AM</b>	<b>Ground Event Execution</b>	<b>Gary Forman</b>
		<b>Scott Austin</b>
<b>11:00 AM</b>	<b>Comment Review</b>	<b>Debbie Keener</b>
<b>11:15 AM</b>	<b>Production Planning</b>	<b>Jolyon Martin</b>
		<b>Robert Zurn</b>
<b>12:00 noon</b>	<b>Comment Review</b>	<b>Debbie Keener</b>
<b>12:15 PM</b>	<b>Lunch</b>	
<b>1:15 PM</b>	<b>Processing</b>	<b>Dave Heroux</b>
		<b>Rich Gorsky</b>
<b>3:15 PM</b>	<b>Comment Review</b>	<b>Debbie Keener</b>
<b>3:30 PM</b>	<b>Break</b>	
<b>3:45 PM</b>	<b>Software Change Manager</b>	<b>Alexander Schuster</b>
		<b>Ed Finch</b>
<b>5:00 PM</b>	<b>Comment Review</b>	<b>Debbie Keener</b>
<b>5:15 PM</b>	<b>Adjourn</b>	

# Agenda Day Two



<b>8:00 AM</b>	<b>Breakfast</b>	
<b>8:30 AM</b>	<b>Account Management</b>	<b>Gary Forman Xiao Yuan</b>
<b>9:30AM</b>	<b>Comment Review</b>	<b>Debbie Keener</b>
<b>9:45 AM</b>	<b>Break</b>	
<b>10:00 AM</b>	<b>Order Tracking</b>	<b>Gary Forman Xiao Yuan</b>
<b>11:00 AM</b>	<b>Comment Review</b>	<b>Debbie Keener</b>
<b>11:15 AM</b>	<b>Performance Analysis</b>	<b>Scott Austin Doug Kim Kevin Cheng Debbie Keener</b>
<b>12:15 PM</b>	<b>Comment Review</b>	<b>Debbie Keener</b>
<b>12:30 PM</b>	<b>Lunch</b>	
<b>1:30 PM</b>	<b>SMC Reporting and Trend Analysis</b>	<b>Lou Swentek Dave Miller</b>
<b>2:00 PM</b>	<b>Comment Review</b>	<b>Debbie Keener</b>
<b>2:15 PM</b>	<b>GUI Workshop I Issues</b>	<b>Debbie Keener</b>
<b>2:30 PM</b>	<b>Adjourn</b>	

# Workshop Scope



**Workshops are a review of operations interfaces**

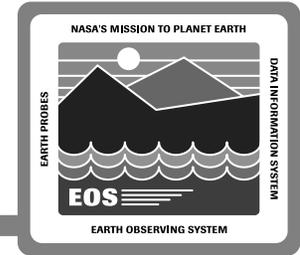
**Information on operations interfaces provided by workshop**

- **Information available to operations in order to perform a function**
- **How the information is laid out on the screen**
- **What control points are available to operations**

**Workshop threads are designed to highlight GUIs relating to functional sequences**

**Presenter will note segue points to other GUI screens which will be discussed in GUI Workshops III or were discussed in GUI Workshop I**

# Workshop Groundrules



**Participants have familiarity with Release A PDPS and MSS design**

**All comments will not be resolved at the workshop**

**Comments not resolved at the workshop will be addressed by Workshop III**

**Facilitator will intervene when no progress is being made**

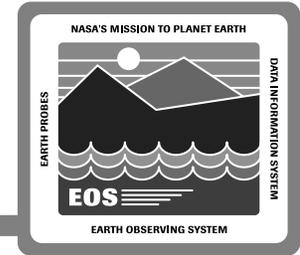
- **Offline discussion**
- **Action Item**

**DAAC participants to finalize dates for GUI Workshops III**

**Review Panel**

- **Review panel to consist of 1 representative from each Release A DAAC**
- **Review Panel will resolve conflicting comments**

# Workshop Comments



**Comments on GUIs to be discussed, promoting a "working session" atmosphere**

**Two recorders will be assigned to capture all comments**

**Comments will be reviewed at the end of each presentation section**

**Comments Tracking Tool (URDB) will be used to track each comment and response**

**List of all Workshop I comments will be distributed to attendees by COB 3/29/96**

**Responses to Workshop II comments will be provided by Workshop III**